

Lecture 39 Hopfield Network

Outline

- Fundamentals of Hopfield Net
- Analog Implementation
- Associate Retrieval
- Solving Optimization Problem

Fundamentals of Hopfield Net

- Proposed by J.J. Hopfield. A fully Connected, feed-back, fixed weight network.
- Each neuron accepts its input from the outputs of all other neurons and the its own input:

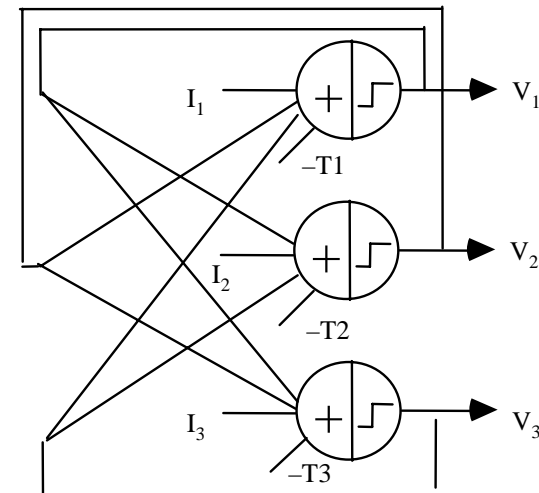
Net function

$$u_i = \sum_{i \neq j} w_{ij} v_j + I_i$$

$$I_i = u_i / R_i$$

Output:

$$v_i = \begin{cases} 1 & u_i \geq 0 \\ -1 & u_i < 0. \end{cases}$$



Discrete Time Formulation

- Define $\underline{V} = [V_1, V_2, \dots, V_n]^T$, $\underline{T} = [T_1, T_2, \dots, T_n]^T$, $\underline{I} = [I_1, I_2, \dots, I_n]^T$, and

$$W = \begin{bmatrix} 0 & w_{12} & w_{13} & \cdots & w_{1n} \\ w_{21} & 0 & w_{23} & \cdots & w_{2n} \\ w_{31} & w_{32} & 0 & \cdots & w_{3n} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ w_{n1} & w_{n2} & w_{n3} & \cdots & 0 \end{bmatrix}$$

$$\text{Then } \underline{V}(t+1) = \text{sgn}\{ W\underline{V}(t) + \underline{I}(t) - \underline{T}(t) \}$$

Example

Let

$$\underline{v}(0) = \begin{bmatrix} 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}; \quad W = \begin{bmatrix} 0 & 1 & 1 & -1 \\ 1 & 0 & 1 & -1 \\ 1 & 1 & 0 & -1 \\ -1 & -1 & -1 & 0 \end{bmatrix}; \quad \underline{I} = \underline{T} \equiv \underline{0}$$

Then

$$\underline{v}(1) = \text{sgn}[W \underline{v}(0)] = \text{sgn}\left\{ \begin{bmatrix} 1 \\ 1 \\ 3 \\ -1 \end{bmatrix} \right\} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \end{bmatrix}$$

Example (continued)

$$\underline{v}(2) = \text{sgn}[W\underline{v}(1)] = \text{sgn}\left\{\begin{bmatrix} 3 \\ 3 \\ 3 \\ -3 \end{bmatrix}\right\} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \end{bmatrix} = \underline{v}(1)$$

$[1 \ 1 \ 1 \ -1]^T$ and $[-1 \ -1 \ -1 \ 1]^T$ are the two stable attractors. Note that

$$W = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \end{bmatrix} [1 \ 1 \ 1 \ -1] - \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 1 & -1 \\ 1 & 0 & 1 & -1 \\ 1 & 1 & 0 & -1 \\ -1 & -1 & -1 & 0 \end{bmatrix}$$

Observations

- Let $v^* = [1 \ 1 \ 1 \ 1]^T$. For any $v(0)$ such that $v^T(0)v^* \neq 0$,

$$\lim_{t \rightarrow \infty} v(t) = v^*$$

Otherwise, $v(t)$ will oscillate between $\pm v(0)$.

- Exercise: try $v(0) = [1 \ 1 \ 1 \ 1]^T$ or $[1 \ 1 \ 1 \ 1]^T$.
- Discussion:
 - Synchronous update: All neurons are updated together. Suitable for digital implementation
 - Asynchronous update: Some neurons are updated faster than others. Not all neurons are updated simultaneously. Most natural for analog implementation.

Lyapunov function for Stability

Consider a scalar function $E(V)$ satisfying:

(i) $E(V^*) = 0$

(ii) $E(V) > 0$ for $V \neq V^*$

(iii) $dE/dV = 0$ at $V = V^*$, and $dE/dV < 0$ for $V \neq V^*$

If such an $E(V)$ can be found, it is called a Lyapunov function, and the system is asymptotically stable (i.e. $V \rightarrow V^*$ as $t \rightarrow \infty$).

Hopfield Net Energy Function

$$E(\mathbf{v}) = -\frac{1}{2} \sum_{i \neq j} \sum_{i,j} w_{ij} v_i v_j - \sum_i I_i v_i + \sum_i \frac{1}{R_i} \int_0^{v_i} f_i^{-1}(z) dz$$

$$\nabla_{\mathbf{v}} E(\mathbf{v}) = W\mathbf{v} + I - u / R$$

- Hence, Hopfield net dynamic equation is to minimize $E(\mathbf{v})$ along descending gradient direction.
- Stability of Hopfield Net – If $w_{ij} = w_{ji}$ & $w_{ii} = 0$, the output will converge to a local minimum (instead of oscillating).

Associative Retrieval

- Want to store a set of binary input vector $\{b_m; 1 \leq m \leq M\}$ such that when a perturbed b'_m is presented as I (input), the binary output $V = b_m$.
- Weight Matrix: Assume binary values ± 1

$$W = \sum_{m=1}^M \{b_m b_m^T - \text{diag}[b_m b_m^T]\}$$

$$U = [0 \quad 0 \quad \dots \quad 0]^T$$

Example

$$b_1 = [1 \ 1 \ 1 \ -1]^T, \quad b_2 = [1 \ 1 \ -1 \ -1]^T$$

$$W = \begin{bmatrix} 0 & 2 & 0 & -2 \\ 2 & 0 & 0 & -2 \\ 0 & 0 & 0 & 0 \\ -2 & -2 & 0 & 0 \end{bmatrix}; \quad U = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

Let $I = V(0) = [-1 \ 1 \ -1 \ -1]^T$, then

$$V(1) = f(T \cdot I) = f\left(\begin{bmatrix} 4 \\ 0 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \quad V(2) = f\left(\begin{bmatrix} 0 \\ 0 \\ 0 \\ -4 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \end{bmatrix}$$

Hopfield Net Solution to TSP

- (Hopfield and Tank) Use an n by n matrix to represent a tour. V_{ij} – i -th city as the j -th stop. Each entry is a neuron!

A	0	1	0	0	0	5
B	0	0	0	1	0	4
C	0	0	0	0	1	3
D	0	0	1	0	0	2
E	1	0	0	0	0	1
City/ tour	1	2	3	4	5	

Energy Function

$$E = \frac{A}{2} \sum_x \sum_i \sum_{j \neq i} v_{x,i} v_{x,j} + \frac{B}{2} \sum_i \sum_x \sum_{y \neq x} v_{x,i} v_{y,i} \\ + \frac{C}{2} \left(\sum_x \sum_i v_{x,i} - N \right)^2 + \frac{D}{2} \sum_x \sum_{x \neq y} \sum_i d_{x,y} v_{x,i} (v_{y,i+1} + v_{y,i-1})$$

First three terms makes V a permutation matrix. Last term minimizes the tour distance

$$W_{xi,yj} = -A \delta_{xy} (1 - \delta_{ij}) - B \delta_{ij} (1 - \delta_{xy}) - C - D \delta_{xy} (\delta_{j,i+1} + \delta_{j,i-1})$$

where $\delta_{ij} = 1$ if $i = j$; $= 0$ otherwise.

Validity of the solution – e.g. the A, B, C, D coefficients in the TSP problem.

Quality of the solution – the initial condition will affect the