To Create Explosion
   Assemblies > Exploded Views > Create Explosion
   Give the Explosion a name
   Assemblies > Exploded Views > Edit Explosion
   Toggle Selection > Pick component(s)
   Toggle Move Objects > Pick and Drag component(s)

   To drag in a coordinate direction, choose the coordinate icon, then pick the desired axis
   To drag in another specific direction, use the Vector Selector icon within the dialogue to define the direction.

   NOTE: Explosions are associated with a specific view. When you are finished, Use the Replace View command and set the view you wish to use in the Drawing (for example TFR-ISO). Fit the view if necessary.

To add a Ballooned Leader
   Insert > Symbol > ID Symbol
   Pick Circle, Enter Text, Press MMB
   Pick Location of Balloon

To add a Leader to the Balloon
   Edit > Leader > Add
   Pick Balloon
   Pick attachment point of arrowhead
   Press MMB

To Edit Ballooned Leader
   Edit > Style
   Pick Balloon